

# Logic for Children

(i.e., for people without mathematical maturity —  
a workshop at UniLog 2018)



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## Why?

Many years ago...

Non-Standard Analysis

→ Ultrapowers

→ Filter-powers

→ Toposes

→ Johnstone's "Topos Theory"

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project...

Some subtasks:

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2. Develop a basic toolbox
3. Make these things publishable

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## **A MUCH BIGGER**

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Some subtasks:

1. Find the right definition of “children”  
(inspired by how I function)
2. Develop a basic toolbox  
(and name its tools)
3. Make these things publishable  
(make them look formal and non-trivial)

## The opposite of “children”

The opposite of “children” is “adults”, or “mathematicians”.

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Example: finding a right adjoint by guesswork / trial and error...

One expression that I love is: “*this step (or argument) offends adults*”.

**Task 1: The right definition of “children”:**

They prefer to start from particular cases  
and then generalize —

They like diagrams and finite objects  
drawn very explicitly —

They become familiar with mathematical ideas  
by calculating / checking several cases  
(rather than by proving theorems)

**Task 1: The right definition of “children”:**

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Example: pentominos.

Let “children” **play**  
with pentominos for a while  
**before** showing to them  
theorems and game trees!



## Task 2: Develop a basic toolbox

I'm starting with “Category Theory for children”  
because I am a categorist, and  
because CT uses diagrams and generalizations a *lot*...

Basic tools:

Use **parallel diagrams**,  
**positional notations**,  
**internal views**,  
archetypal cases...

(I'll show some diagrams soon)

**Task 3: Find ways to publish this**

CT books treat examples very briefly,  
as if they were trivial exercises... =(

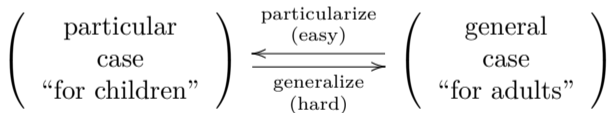
Ideas: do things “for children” and “for adults”  
in parallel, find ways to *transfer knowledge*  
between the two approaches...

(Non-standard Analysis has transfer theorems  
between the standard universe, **Set**, and **Set<sup>I</sup>/U**)

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The diagrams for the general case and for a particular case  
*have the same shape!!!*

**In the rest of these slides...**

...we will show an example:

**Geometric Morphisms** for children!

(↑ a thing from Topos Theory)

## Visualizing Geometric Morphisms

An application:

Sheaves and Geometric Morphisms

↑ two parts of Topos Theory that look  
*incredibly abstract* at first

(Btw, I'll give a talk at the “Logic and Categories”  
workshop about that)

Trick:

Start with presheaves *that are easy to visualize*;

Start with a very small, planar category like this...



## Visualizing Geometric Morphisms

**Trick:** positional notations

Start with presheaves *that are easy to visualize*;  
 Start with a very small, planar category like this,

$$\mathbf{B} = \left( \begin{array}{ccccc} & & 1 & & \\ & \swarrow & & \searrow & \\ 2 & & & & 3 \\ & \searrow & & \swarrow & \\ & & 4 & & 5 \\ & & & \searrow & \swarrow \\ & & & & 6 \end{array} \right)$$

Technicalities:

$\mathbf{B}$  is a preorder

## Visualizing Geometric Morphisms

...and now a presheaf  $F$  on  $\mathbf{B}$   
can be drawn like this...

$$\mathbf{B} = \left( \begin{array}{c} & 1 & \\ \swarrow & & \searrow \\ 2 & & 3 \\ \searrow & & \swarrow \\ & 4 & \\ \searrow & & \swarrow \\ & 6 & \\ \swarrow & & \searrow \\ & 5 & \end{array} \right)$$

$$F = \left( \begin{array}{c} & F_1 & \\ \swarrow & & \searrow \\ F_2 & & F_3 \\ \searrow & & \swarrow \\ & F_4 & \\ \searrow & & \swarrow \\ & F_6 & \\ \swarrow & & \searrow \\ & F_5 & \end{array} \right)$$

Technicalities:

A “real” presheaf would have an ‘op’.

This is a *ZPresheaf*!!!

See the slides for “Visualizing Geometric Morphisms”!

## Visualizing Geometric Morphisms

...choose a subcategory  $\mathbf{A}$  of  $\mathbf{B}$ , e.g., the one below.

Then a presheaf  $G$  on  $\mathbf{A}$  can be drawn as:

$$\mathbf{B} = \left( \begin{array}{c} 1 \\ \swarrow \quad \searrow \\ 2 \quad \quad 3 \\ \swarrow \quad \searrow \\ 4 \quad \quad 5 \\ \swarrow \quad \searrow \\ 6 \end{array} \right) \qquad F = \left( \begin{array}{c} F_1 \\ \swarrow \quad \searrow \\ F_2 \quad \quad F_3 \\ \swarrow \quad \searrow \\ F_4 \quad \quad F_5 \\ \swarrow \quad \searrow \\ F_6 \end{array} \right)$$

$$\mathbf{A} = \left( \begin{array}{c} 2 \quad \quad 3 \\ \swarrow \quad \searrow \\ 4 \quad \quad 5 \end{array} \right) \qquad G = \left( \begin{array}{c} G_2 \quad \quad G_3 \\ \swarrow \quad \searrow \\ G_4 \quad \quad G_5 \end{array} \right)$$

Technicalities: too many = (

## Visualizing Geometric Morphisms

...and the inclusion  $f : \mathbf{A} \rightarrow \mathbf{B}$

induces a geometric morphism  $f : \mathbf{Set}^{\mathbf{A}} \rightarrow \mathbf{Set}^{\mathbf{B}}$ ,  
 that “is” an adjunction  $f^* \dashv f_*$ :

$$\mathbf{Set}^{\mathbf{A}} \begin{array}{c} \xleftarrow{f^*} \\ \xrightarrow{f_*} \end{array} \mathbf{Set}^{\mathbf{B}}$$

...where  $f^*$  is “obvious” (for some value of “obvious”)  
 and  $f_*$  can be obtained by **trial and error** if we don’t  
 understand Kan Extensions...

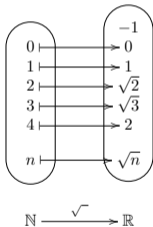
Kan Extensions: **for adults**

Trial and error: **for children**

### Interlude: internal views

The best way to explain the adjunction of the previous slide to children is through *internal views*.

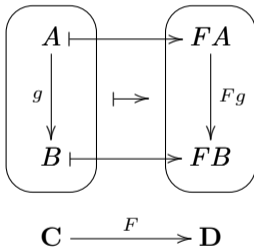
The internal view of the function  $\sqrt{\phantom{x}} : \mathbb{N} \rightarrow \mathbb{R}$  is:



(‘ $\mapsto$ ’s take elements of a blob-set to another blob-set)

**Interlude: internal views**

Internal views of **functors** have blob-categories instead of blob-sets, like this:



**Interlude: internal views**

We draw the internal view of  $F : \mathbf{C} \rightarrow \mathbf{D}$  as this,

$$\begin{array}{ccc}
 A & \xrightarrow{\quad} & FA \\
 g \downarrow & & \downarrow Fg \\
 B & \xrightarrow{\quad} & FB \\
 \\ 
 \mathbf{C} & \xrightarrow{F} & \mathbf{D}
 \end{array}$$

we omit the blobs (the “ $\square$ ”s), and we draw the internal view — objects and maps in  $\mathbf{C}$  and  $\mathbf{D}$  — above the external view ( $F : \mathbf{C} \rightarrow \mathbf{D}$ ).

## Internal views

Here is the internal view of the  
 geometric morphism  $f : \mathbf{Set}^{\mathbf{A}} \rightarrow \mathbf{Set}^{\mathbf{B}}$  ...  
 remember that  $f$  is an adjunction  $f^* \dashv f_*$ .

$$\begin{array}{ccc}
 f^*F & \longleftarrow & F \\
 \downarrow & \iff & \downarrow \\
 G & \longrightarrow & f_*G \\
 \mathbf{Set}^{\mathbf{A}} & \begin{array}{c} \xleftarrow{f^*} \\ \xrightarrow{f_*} \end{array} & \mathbf{Set}^{\mathbf{B}}
 \end{array}$$

(particular case)

$$\begin{array}{ccc}
 f^*F & \longleftarrow & F \\
 \downarrow & \iff & \downarrow \\
 G & \longrightarrow & f_*G \\
 \mathcal{F} & \begin{array}{c} \xleftarrow{f^*} \\ \xrightarrow{f_*} \end{array} & \mathcal{E}
 \end{array}$$

(general case)



## A geometric morphism (for children)

$$\begin{array}{ccc}
 \left( \begin{array}{c} F_2 \quad F_3 \\ \searrow \quad \swarrow \\ F_4 \end{array} \right) & \leftarrow \dashv & \left( \begin{array}{c} F_1 \\ \swarrow \quad \searrow \\ F_2 \quad F_3 \\ \searrow \quad \swarrow \\ F_4 \quad F_5 \\ \searrow \quad \swarrow \\ F_6 \end{array} \right) \\
 \downarrow & \Leftrightarrow & \downarrow \\
 \left( \begin{array}{c} G_2 \quad G_3 \\ \searrow \quad \swarrow \\ G_4 \end{array} \right) & \dashv \rightarrow & \left( \begin{array}{c} G_2 \times G_4 \quad G_3 \\ \swarrow \quad \searrow \\ G_2 \quad G_3 \\ \searrow \quad \swarrow \\ G_4 \quad G_5 \\ \searrow \quad \swarrow \\ 1 \end{array} \right) \\
 \mathbf{Set}^{\mathbf{A}} & \xrightleftharpoons[f_*]{f^*} & \mathbf{Set}^{\mathbf{B}}
 \end{array}$$

(for children)

$$\begin{array}{ccc}
 f^*F & \longleftarrow \dashv & F \\
 \downarrow & \Leftrightarrow & \downarrow \\
 G & \dashv \longrightarrow & f_*G \\
 \mathcal{F} & \xrightleftharpoons[f_*]{f^*} & \mathcal{E}
 \end{array}$$

(for adults)

## Resources about the workshop

Here:

<http://angg.twu.net/logic-for-children-2018.html>

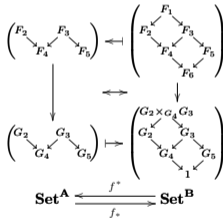
Cheers! =)

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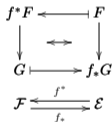
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